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Senior Front-End Developer/Senior Web Developer

Having the necessary tools to be an integral part of any project or any team is a must. Delivering all projects on time is a top priority. Having the capability in creating a dynamic website with more functionality than the prior one.

Ready to join your team and give 110% to every project that we come across.

Areas of expertise:

- Brand Development
- Design Strategy
- Production Workflow
- Web Design
- Web Development

- Audio Editing
- Video Editing
- Web Optimization
- Mobile Device Deployment
- Flash Projects Deployment

- Flash Design
- Back-End Programming
- Back-End Framework
- Computer Repair
- Web Analytics
- Shopify

Work History

Hawkemedia – Santa Monica, CA   2015-Present

Front-End Developer/Lead Developer
My responsibilities at Hawke were to bring wireframes to life either on Shopify or WordPress platform for multiple clients. Also creating custom landing pages from the ground up and implementing custom tracking pixels along the way, example: Facebook conversion pixel and Google Analytics. The programming languages that were used were HTML5, CSS3, PHP, JavaScript and Ruby. Handled up to 10 clients at once from the discovery phase through the launch and delivered stunning websites for each client. Examples of work available upon request.

Clinica Medica General – Los Angeles, CA   2013-2015

Web Developer/Graphic Designer
At Clinica Medica General I designed and coded various websites for different braches of the Clinic. I coded the websites using HTML5, CSS3 and JavaScript by using WordPress as a backbone. Website maintenance was amongst my duties and generating monthly analytical reports for the traffic the websites were generating. On the graphic design side of my job I created brochures, flyers, business cards, posters and product logos was amongst my daily duties.

The Rusty Pixel – Florida (Remote)   2013-2015

Web Developer
I was given WordPress or custom website projects remotely. All of my assignments were given to me via email, phone conference were required once in a while to touch bases on what projects were being worked on and which ones were next. Depending on the project I would then proceed to customize it according to the client's request that were supplied to me via email. The projects were based off of HTML5, CSS3 and PHP depending on what type of functionality the project needed.

VGRevolution.com – New York (Online)   2011-2012

Video Games Editor/Writer, Web Designer
At VGRevolution I created topics/articles for upcoming video game titles. Many of the video games required a review to be done, which I would spend about a week playing the game taking notes about it and turning that around and creating a review article. After that I used a point system to give it a score on a scale from 1-10. The reviews where not limited to just video games, I also did reviews on gaming peripherals such as headphones, mouse's, speakers, etc. Revising articles for spelling, grammatical and web design was also part of my job.

Education

Master's of Fine Arts – Media Design   2014

Full Sail University

Bachelor of Science - Web Design/Development 2012

Full Sail University

A+ Certified Professional   2005

CompTIA

400 hours LAN/Technology Certificate   2005

Institute of Networking Technology

Technical Skills

Programming: HTML5, CSS3, PHP5, MySQL, ActionScript 3, JavaScript, jQuery, Object Oriented Programming, Ruby
Software: Adobe (Photoshop, Illustrator, Soundbooth, FlashBuilder, Flash, Acrobat) Microsoft Office (Word, Excel, Outlook, Visio), Omnigraffle
CMS, Blogs, Forums: WordPress, vBulletin, phpBB, Shopify,
Project Management: Wrike
Web Analytics: Google Analytics
Internet Advertising: Google AdSense, Facebook Conversion
Operating Systems: Windows (2000, XP, Vista, 7), Mac OS X